# IDENTITY IN THE METAVERSE

#### VIDEO TRANSCRIPT

00:00:00,300 --> 00:00:01,890 - There are three themes

2 00:00:01,890 --> 00:00:03,528 that persistently thread through

3 00:00:03,528 --> 00:00:04,917 any considerations

4 00:00:04,917 --> 00:00:07,830 of human interactions in the Metaverse.

5 00:00:07,830 --> 00:00:08,940 and these three themes

6 00:00:08,940 --> 00:00:11,490 are identity, sociality, and ethics.

7 00:00:11,490 --> 00:00:12,990 Today, I'm going to be speaking to you

8 00:00:12,990 --> 00:00:14,970 about identity in virtual worlds.

9 00:00:14,970 --> 00:00:16,710 While VR is an important

10 00:00:16,710 --> 00:00:18,660 building block of the Metaverse,

11 00:00:18,660 --> 00:00:21,190 The Metaverse is not just about VR. 12 00:00:21,190 --> 00:00:23,730 Virtual worlds offer many new degrees

13 00:00:23,730 --> 00:00:26,400 of freedom in how the self is represented.

14 00:00:26,400 --> 00:00:27,552

In a "selfie generation"

15 00:00:27,552 --> 00:00:29,400 where image is everything

16 00:00:29,400 --> 00:00:31,102 and profiles are central,

17 00:00:31,102 --> 00:00:33,450 are we able to define ourselves

18 00:00:33,450 --> 00:00:35,730 beyond our physical appearance?

19 00:00:35,730 --> 00:00:37,530 Arguably, in virtual worlds

20 00:00:37,530 --> 00:00:39,682 that closely mirror human relationships

21 00:00:39,682 --> 00:00:41,250 in the physical world,

22 00:00:41,250 --> 00:00:43,350 for example, a workplace,

	35
23	00:01:05,490> 00:01:07,299
00:00:43,350> 00:00:45,570	there's also the changing self,
users choose a virtual representation	
	36
24	00:01:07,299> 00:01:08,619
00:00:45,570> 00:00:46,712	which may change because
of themselves that's closer	
	37
25	00:01:08,619> 00:01:11,220
00:00:46,712> 00:00:48,930	of our changing social connotations,
to how they look in real life.	
	38
26	00:01:11,220> 00:01:12,960
00:00:48,930> 00:00:50,163	our changing dispositions,
Not all virtual worlds	
	39
27	00:01:12,960> 00:01:14,850
00:00:50,163> 00:00:52,110	and our changing beliefs in general.
offer the same affordances	
	40
28	00:01:14,850> 00:01:16,649
00:00:52,110> 00:00:53,910	The multiple selves could coexist,
in which we can express ourselves.	
	41
29	00:01:16,649> 00:01:19,221
00:00:53,910> 00:00:55,620	but some are more salient than others
Identity researchers believe	
	42
30	00:01:19,221> 00:01:20,790
00:00:55,620> 00:00:56,850	at any given time.
that the most important	
24	43
31	00:01:20,790> 00:01:21,623
00:00:56,850> 00:00:59,610	In this case,
aspect of our identity is the core self	
22	44
32	00:01:21,623> 00:01:23,280
00:00:59,610> 00:01:01,710	Sabrina the Gates scholar,
which remains constant over time.	45
22	45
33	00:01:23,280> 00:01:24,210
00:01:01,710> 00:01:03,000	was at some point
The unique "I."	46
34	46
34 00:01:02:000 > 00:01:05:400	00:01:24,210> 00:01:25,830
00:01:03,000> 00:01:05,490 While there is a stable	Sabrina the psychologist,
	47
part of our identity,	
	00:01:25,830> 00:01:27,163

and is now Sabrina,

is played on an instrument

48	60
00:01:27,163> 00:01:29,340	00:01:54,450> 00:01:56,400
a Human Sciences Studio researcher	that hasn't been invented yet.
49	61
00:01:29,340> 00:01:30,300	00:01:56,400> 00:01:58,260
in Accenture.	Indeed, the human personality
50 00:01:30,300> 00:01:33,570 Sabrina who is currently a mum to a toddler	62 00:01:58,260> 00:02:00,530 is multifaceted and complex.
51	63
00:01:33,570> 00:01:36,420	00:02:00,530> 00:02:03,660
shares the same core self as Sabrina,	We choose to display parts of our identity
52	64
00:01:36,420> 00:01:37,876	00:02:03,660> 00:02:05,700
the child who fled Indonesia	through creative expressions
53	65
00:01:37,876> 00:01:40,803	00:02:05,700> 00:02:07,320
in a 1998 racial riots.	and social interactions.
54 00:01:41,700> 00:01:44,319 But what if some features of my identity	66 00:02:07,320> 00:02:10,590 This is the core defining feature of being human.
55	67
00:01:44,319> 00:01:46,450	00:02:10,590> 00:02:12,363
have not been expressed before,	What does it mean for my sense of self
56 00:01:46,450> 00:01:49,230 given the limitations of the physical world	68 00:02:12,363> 00:02:15,000 if I can be anything I like?
57	69
00:01:49,230> 00:01:50,261	00:02:15,000> 00:02:16,260
that we live in?	Is this aspirational
58	70
00:01:50,261> 00:01:52,800	00:02:16,260> 00:02:17,872
Suppose the song of my life	representation of my self
59 00:01:52,800> 00:01:54,450	71 00:02:17,872> 00:02:20,730 less authentic than how I dress

72 00:02:20,730 --> 00:02:22,260 when I meet you for coffee?

73 00:02:22,260 --> 00:02:25,219 Or in fact this embodiment of my hidden identity

74 00:02:25,219 --> 00:02:29,100 helping me be and feel more "me."

75 00:02:29,100 --> 00:02:30,060 And what does it mean

76 00:02:30,060 --> 00:02:32,220 for my interactions with other people?

77 00:02:32,220 --> 00:02:34,260 Whether I can be a dragon

78 00:02:34,260 --> 00:02:35,841 in my workplace Metaverse,

79 00:02:35,841 --> 00:02:38,130 remains a question for HR.

80 00:02:38,130 --> 00:02:40,881 But is there a way to claim unique ownership

81 00:02:40,881 --> 00:02:42,990 of my embodied self?

82 00:02:42,990 --> 00:02:43,971 Perhaps we should consider

83 00:02:43,971 --> 00:02:46,500 that anonymity and pseudonymity 84 00:02:46,500 --> 00:02:47,580 can provide a sense

85 00:02:47,580 --> 00:02:50,100 of psychological safety in virtual worlds.

86 00:02:50,100 --> 00:02:51,540 But if I'm anonymous,

87 00:02:51,540 --> 00:02:53,940 I can't flex that NFT ownership.

88 00:02:53,940 --> 00:02:58,863 So what makes me "me" in the Metaverse?

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