



RENEE GAMER NEXT-GEN CODE

Tell us about yourself

My name is Renee, I'm a software engineer on a Public Health contract that works to make new programs and app for different clients.

Did you see yourself at Accenture?

I never thought i'd be a software engineer. I started doing primary teaching for two and half years and then I started realising that kids needed to learn how to code so I switch to a computer science degree. Life takes you where you don't think you will, just follow it, so it happens.

What's the culture like?

I like our vibe and general acceptiveness they've also got a lot of flexible work hours if you need them.

Best thing about working at Accenture?

I think I love the flexibility and the roles more than anything. To work in a new environment everyday it's exciting.

What are you working on right now?

I've been doing sort of an innovation challenge, I'm just innovating ideas for Australian Health and working building apps to really bring in our technology space to our healthcare because it's not really accessible at the moment.

Do you feel your work makes a difference?

I like that I get to sort of have an actual impact on people's lives. I tried to do a lot of volunteer work where I can within Accenture. Tech Girls are Super Heroes is a movement to get primary school girls into engineering and to software development.

Is being a gamer handy at work?

You need to be able to test the code, make sure it's functioning how it should be. I've been testing somebody else's work and I've started to make a game of beating their code I guess and it's been kind of fun trying to tell developers that I've broke their work.

One piece of advice?

Take risks really. If too many people play it safe and take the career their suppose not the career that they might enjoy more than anything.

Be Yourself, Make A Difference